

H2B2VS

Hybrid Broadcast-Broadband distribution for new video services

A use cases perspective

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October 2014

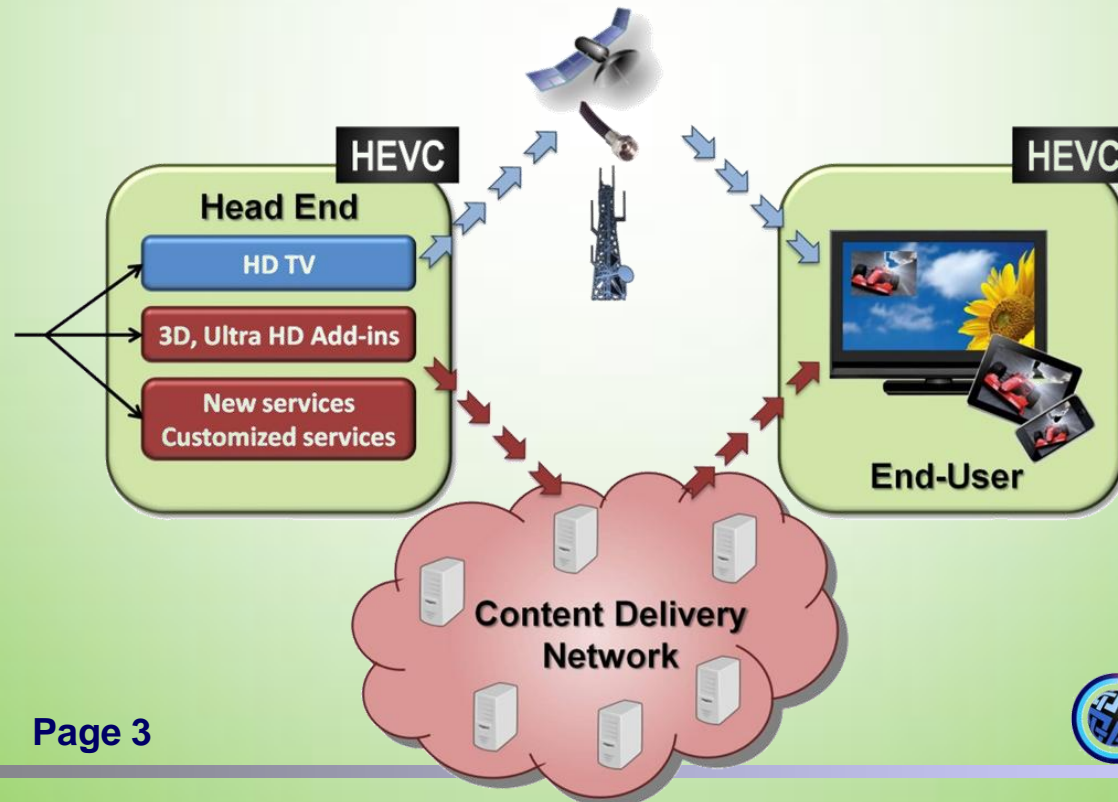
THE H2B2VS PROJECT

Project objectives

Hybrid distribution of TV programs and services over

- Broadcast network (terrestrial, satellite, cable) and
- Broadband network (ADSL, fibre, mobile, ...),

By making use of a new compression technology: HEVC

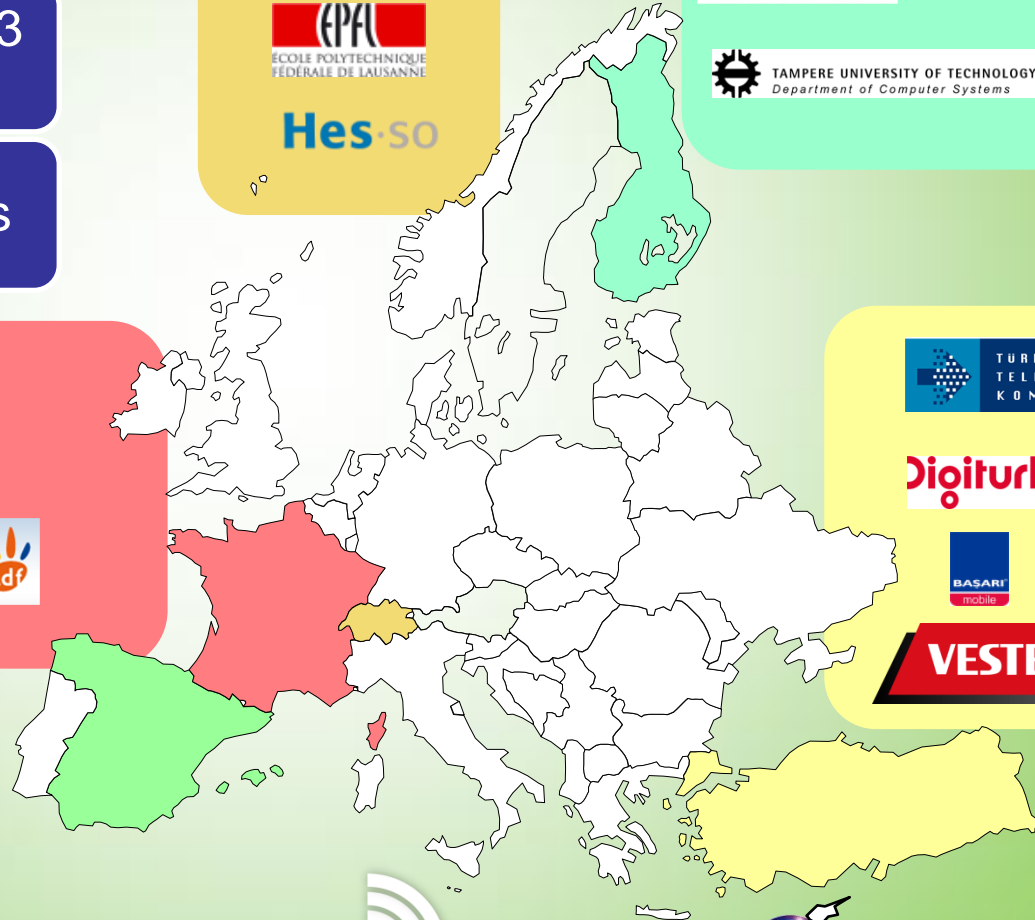


Project summary

Eureka/Celtic + project

Started in February 2013
End in November 2015

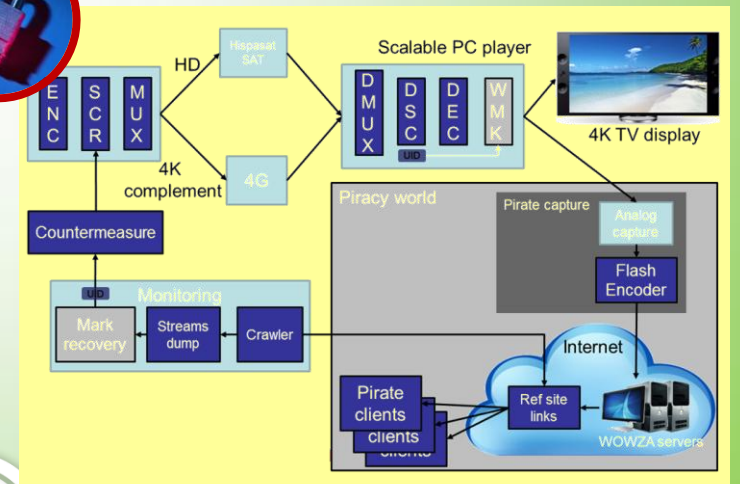
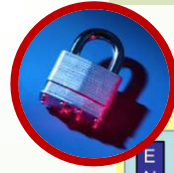
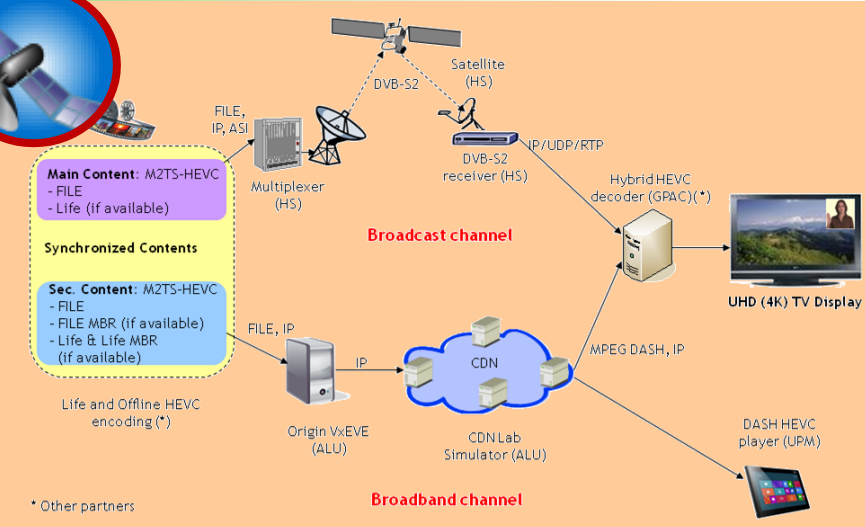
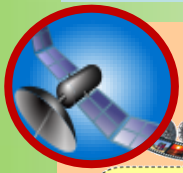
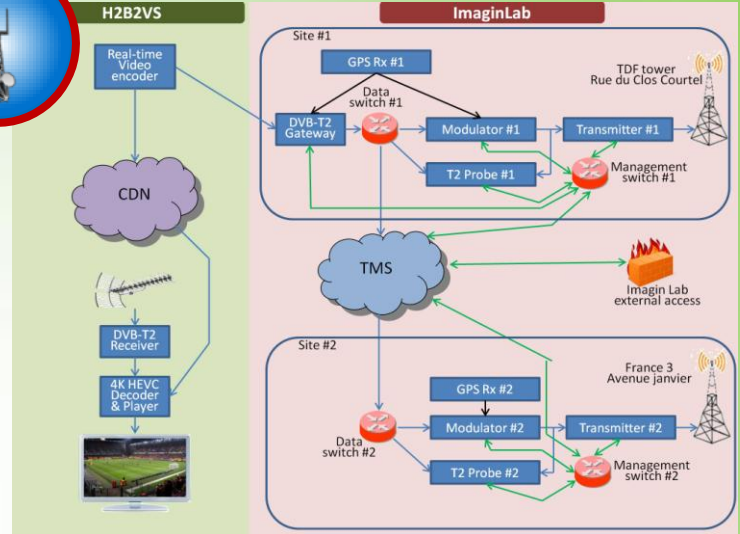
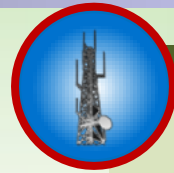
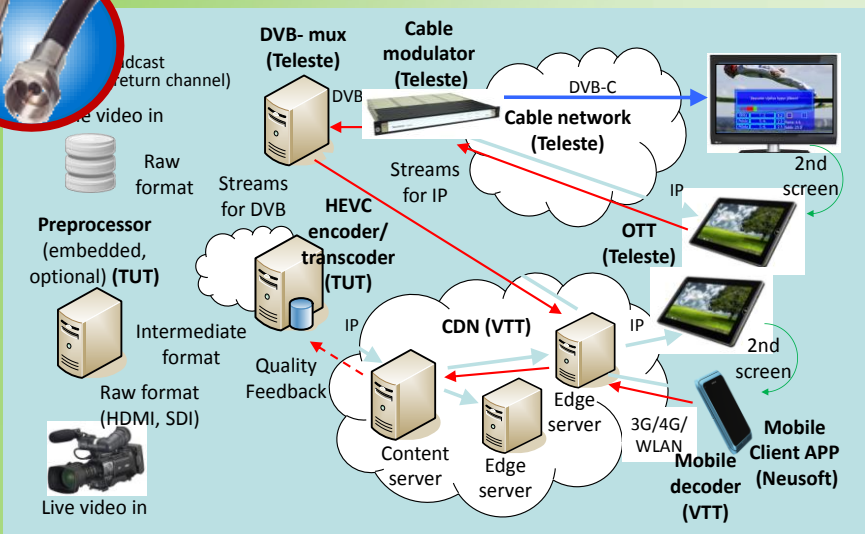
21 Partners, 5 countries



H2B2VS

eltic-Plus
Smart Connected World

Demonstrators



USE CASES

All Use Cases are HYBRID Use Cases



Main information is sent by the Broadcast network

Additional information comes through the Broadband network

- Scalable video
- Additional/better audio
- Personalized contents
- ...



Four categories of Use Cases

Picture quality improvements



Customized TV



PIP & 2nd Screen

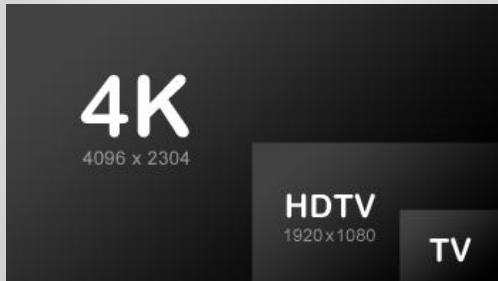


Network Improvements



Picture quality improvements

Hybrid distribution of 4K HEVC programs



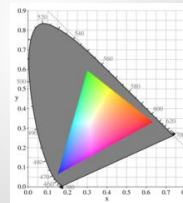
Hybrid distribution of 3D HEVC programs



Hybrid distribution of other UltraHD HEVC programs



HDR



Wide gamut

P120

HFR

Customized TV

Additional Audio Services



Better quality
Other languages

Trick modes on broadcast programs



Content personalization



Multi-camera
End of a drama
Personalized advertising

Educative applications for disabled or ill people



PIP & 2nd screen

PIP Use Cases

Follow-up of another program

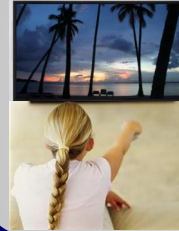


Sign language



2nd screen Use Cases

2nd view Social sharing
HEVC social TV



Alternative/additional content
from the main program to
the 2nd screen

Live betting

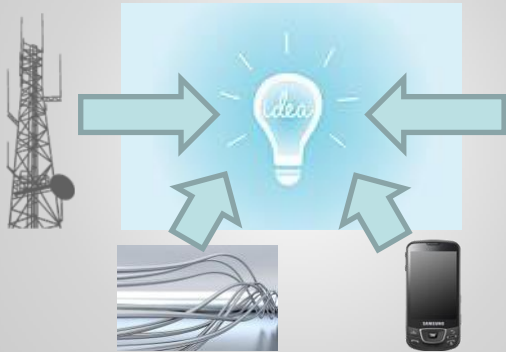


Networks improvements

Uninterrupted TV service by switchover or FEC



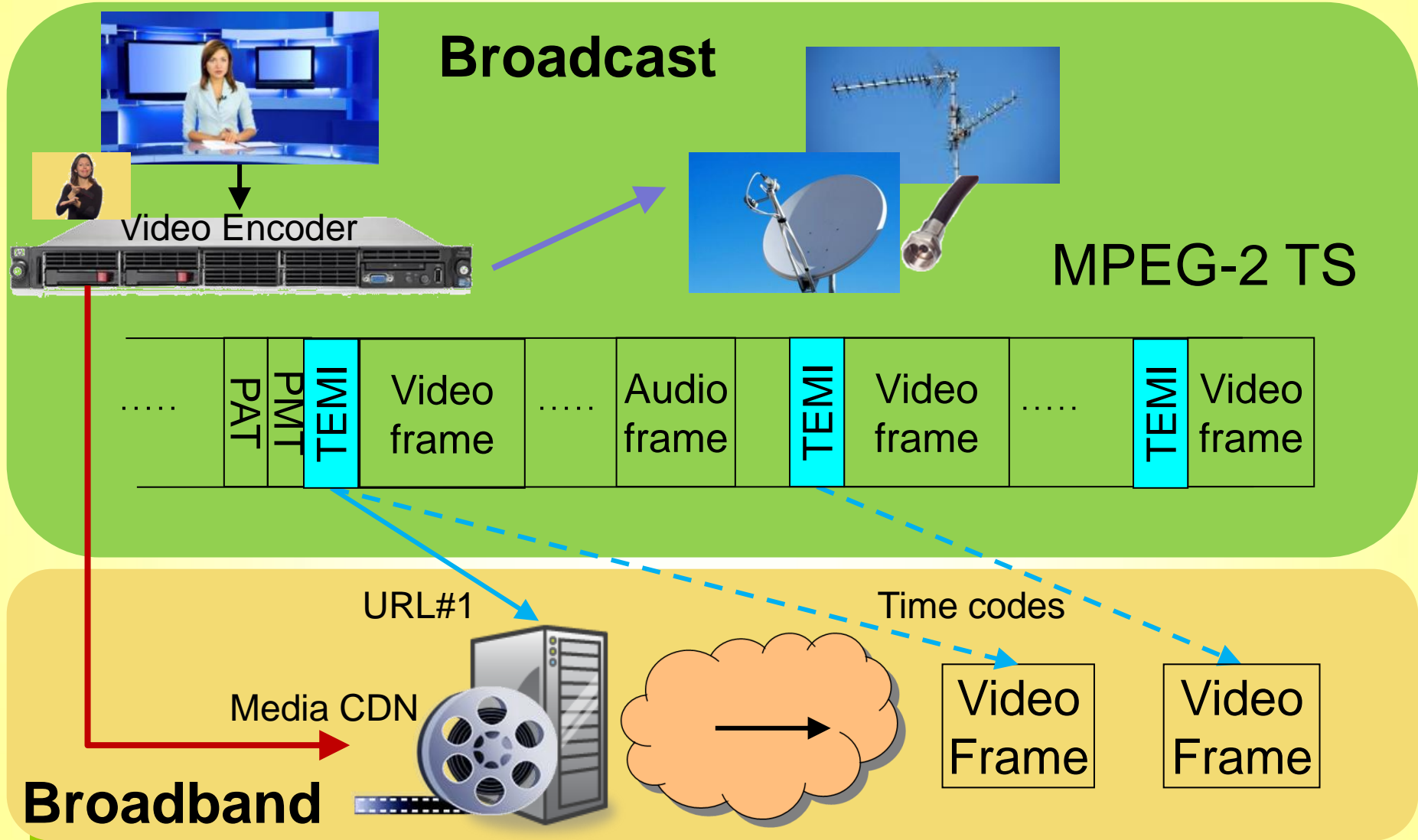
Smart Broadcast Network



Regional Variation of a National Program



All Use Cases use the TEMI synchronization



Collaboration with other bodies



BUSINESS MODELS

6 different Business models were identified

Services paid by
the end user

Services
sponsored by
commercials

Services
sponsored by
Public Authorities

Services paid by
the Broadcast
Network Operator

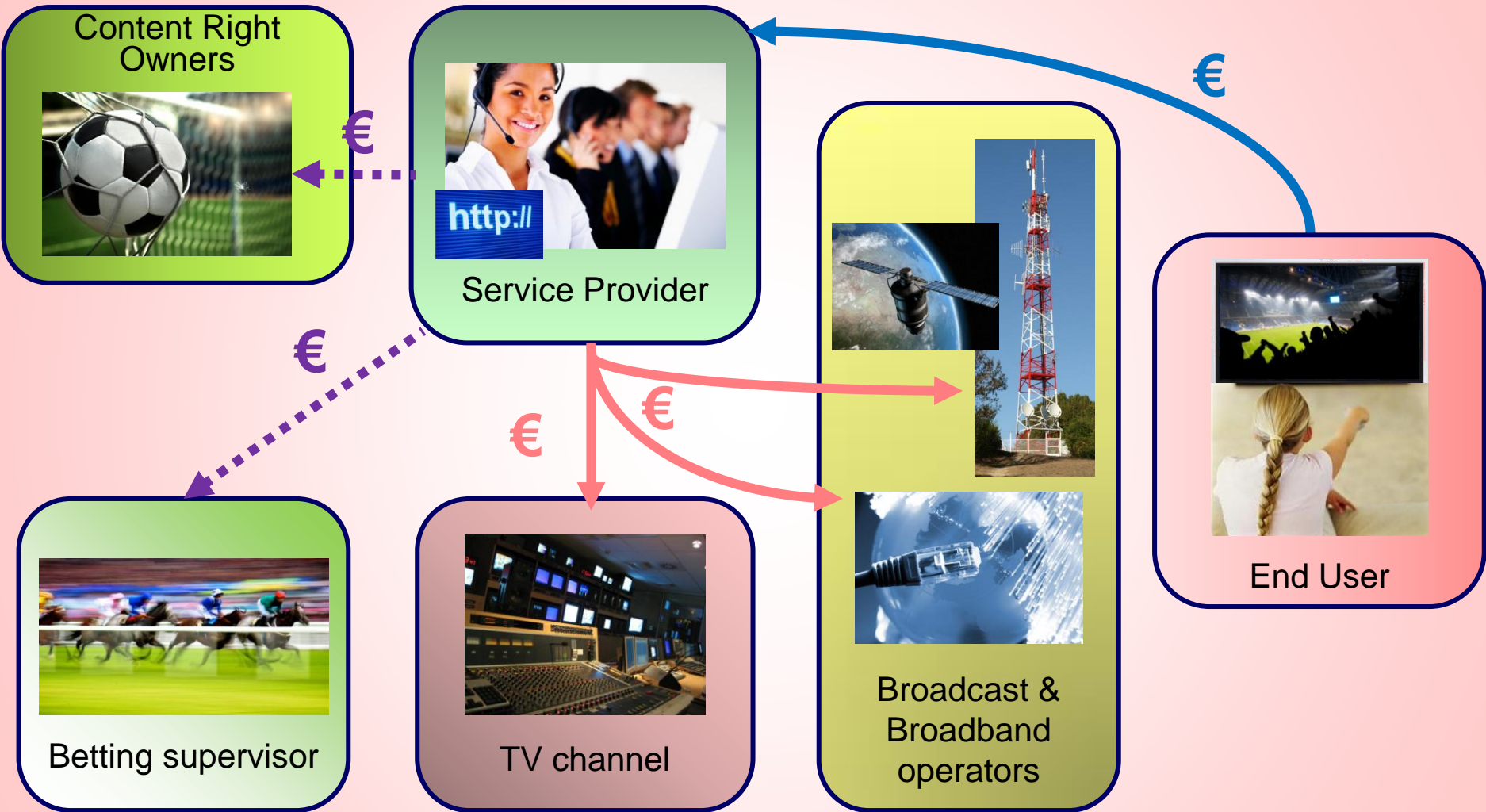
Services paid by
the TV channel

Services paid by
the bouquet
operator

6 different Business models were identified

Services paid by the end user

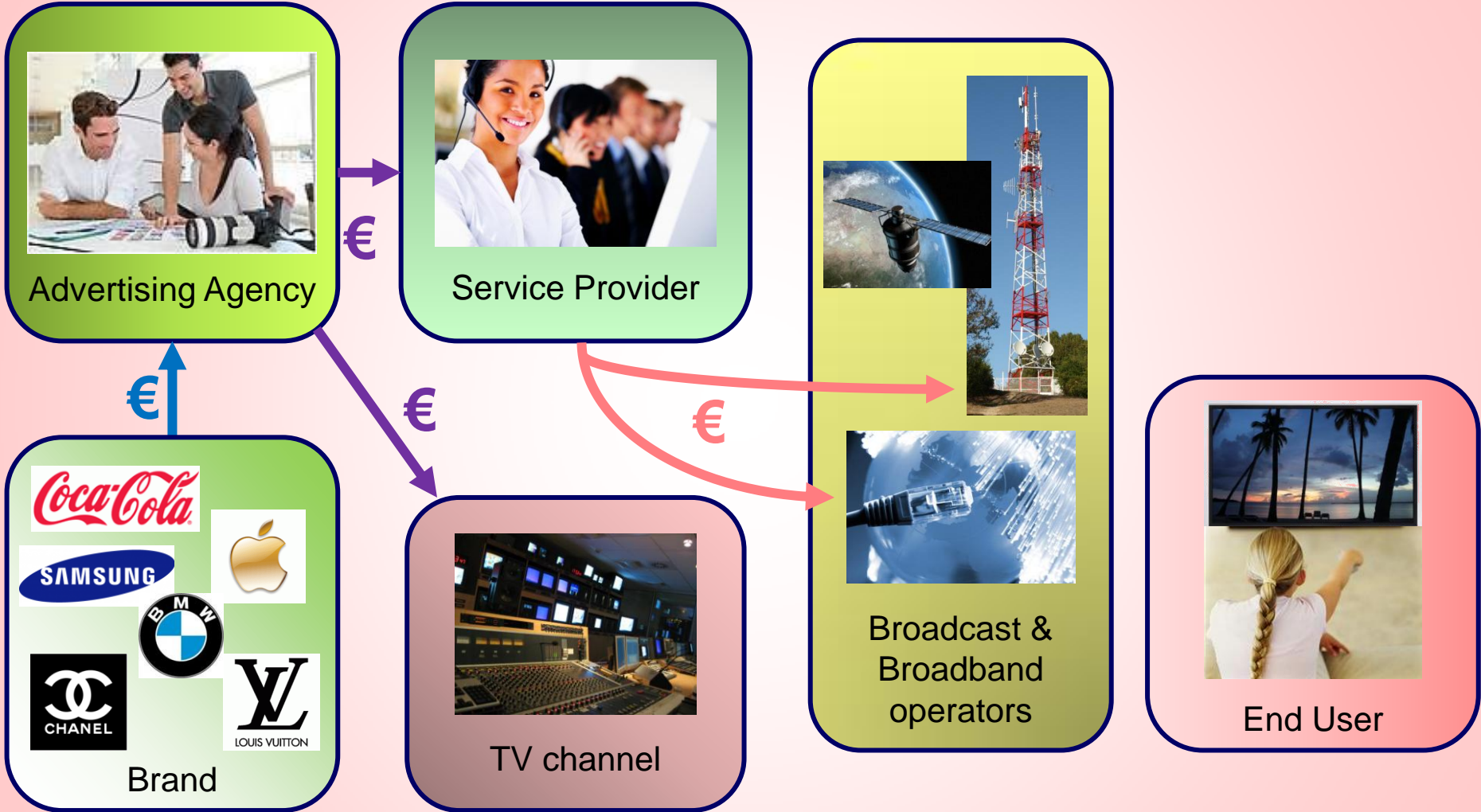
Live Betting



6 different Business models were identified

Services sponsored by
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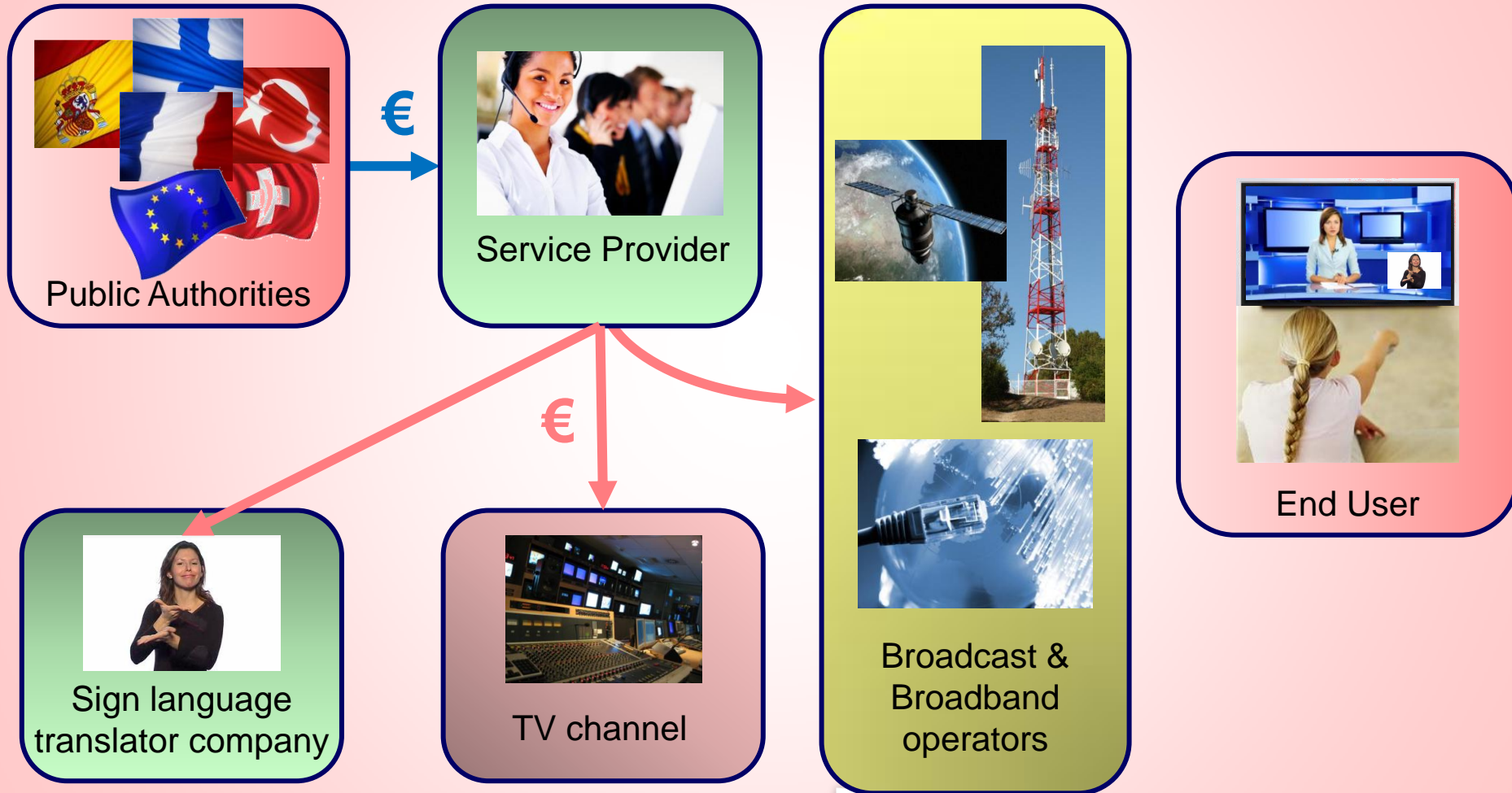
Advertizing Personalization



6 different Business models were identified

Services sponsored by
Public Authorities

Sign language translation



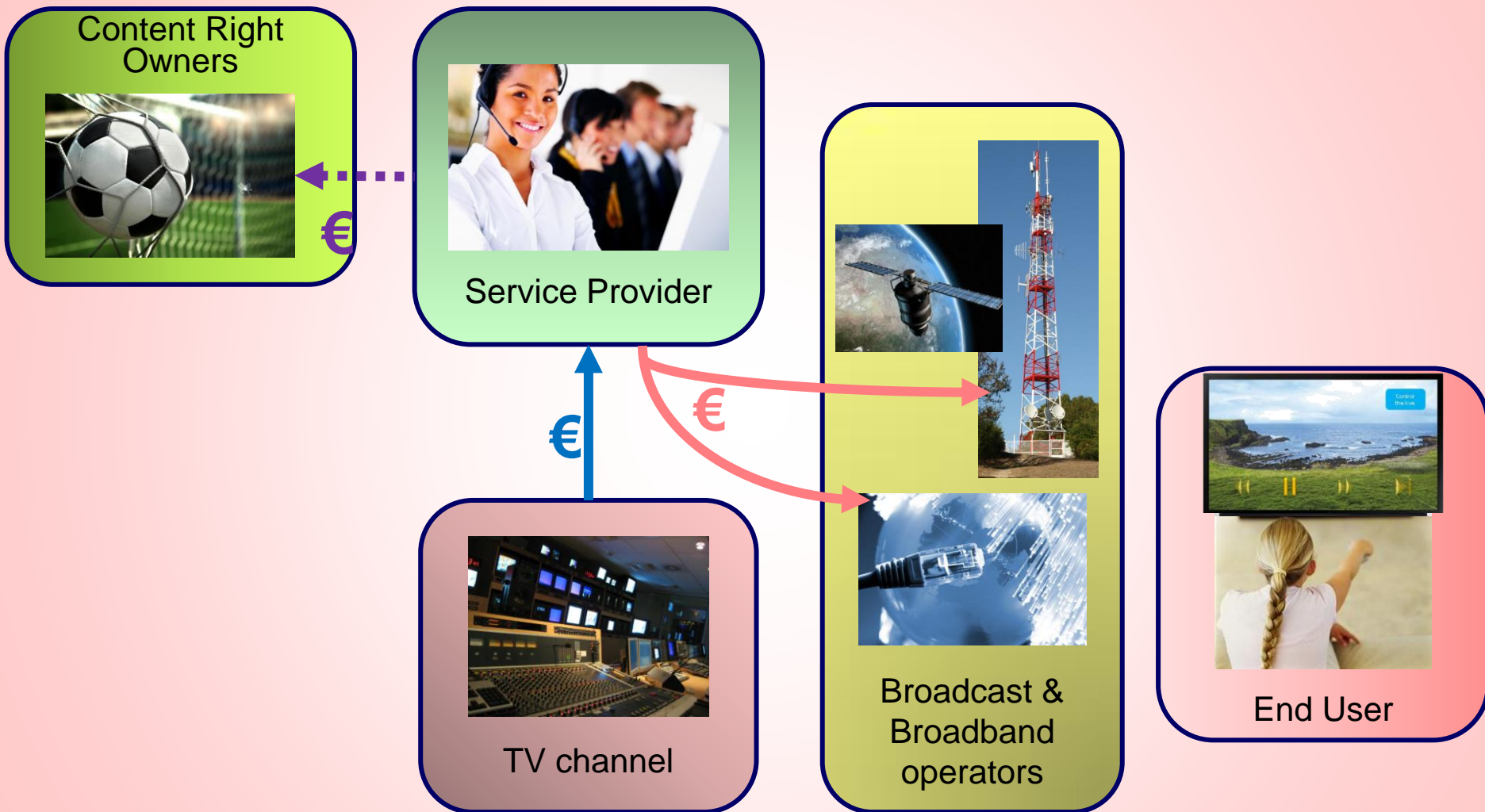
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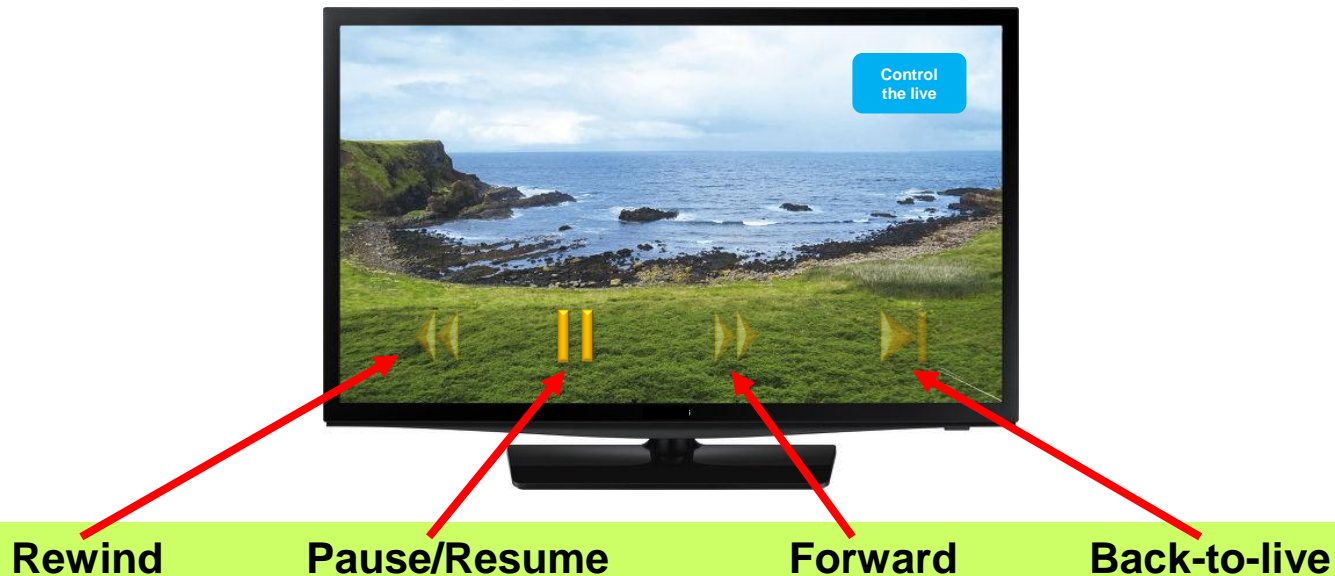
Trick modes for live content



TWO EXAMPLES OF USE CASES WHICH WILL BE IMPLEMENTED

Trick modes for live content

- Greg is watching a program of TV+ on a large screen TV set which is connected to internet
- A pop-up appears at the right up corner indicating that Greg can navigate in the content
- Greg press the blue button of its Remote Control Device and control keys appear at the bottom of the screen



Scalable 4K content

- Bob is watching one of his favorite terrestrial TV channels on his brand new UHD TV set which is also connected to Internet
- The football match is just starting in HD quality
- A pop-up appears in the corner of the screen inviting him to watch an UHD version of the match.

- He agrees and he is directed to a web portal which proposes to buy 2 € a UHD version of the match
- He uses his credit card to purchase the UHD programme and the full UHD picture quality appears on the screen



THANK YOU!

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THOMSON

 ***VIDEO NETWORKS***